

**Shelburne Agricultural Society Demolition**  
**Derby**  
**Official Rules and Regulations**

**Only one Derby car and one other vehicle belonging to each entry are allowed in the pit area.**

**The Derby will start at 4:00 PM sharp. All cars must be on the grounds one-hour prior for inspection.**

**Entry fee for all cars is \$40.00.**

**All drivers must have a number painted on the driver's and passenger doors. The driver's door and ONLY the driver's door must be painted WHITE.**

**Any crewmember or driver not obeying the rules will cause his/her car to be disqualified.**

**A heat winner must drive the same car in the feature and it must be the same driver.**

**There is zero tolerance for the use of intoxicating beverages or narcotics prior, during, or after the Derby. This will result in disqualification.**

**SDAS will not promote any vehicle(s) that can be seen as discriminating, drivers and cars may be asked to leave the grounds.**

**There will be a trophy for the fan favorite car, heat winners and feature winners.**

**There will be a hard luck heat, where a trophy will be awarded, and top two cars move on.**

**Welding is allowed in the following areas of the car only:**

**Bumpers**

**Doors and trunk lids**

**Frame welding may not exceed more than 15" from the front and rear bumper horns. Everything else on the frame must be factory.**

**Any welding outside the guideline will be automatic disqualification.**

**If this is the driver's first infraction, the track officials may decide to let the offending driver cut the welds out.**

**All infractions will be recorded and will be tracked for the entire Derby.**

**No Jeeps, hearses, limousines, or Chrysler Imperials permitted. Any stock front engine sedan, hardtop, or station wagon allowed.**

**Safety belts and safety helmets are required. Helmets must be on and chinstraps must be done up at all times. If a driver's helmet comes off during a heat, they will be disqualified.**

**All glass, including headlights, taillights, mirrors, front windshield, etc. must be removed before the car is brought to the track.**

**All interior of the car must be removed except the front seat and the dashboard.**

**All gas tanks must be removed for a full derby. A marine tank must be secured in the back seat in front of the rear axle. All tanks must be secured and fastened down with an adequate fire shield. (Do not secure fire shield until officials have inspected your car.)**

**Batteries must be moved to the front seat. They must be securely fastened down with a suitable shield.**

**No spring jacks or blocked shocks. Suspensions must be free of blocks. Hoods must be operable. They must be wired but not welded.**

**All doors must be wired or welded shut.**

**Removal of fenders and related bodywork for wheel clearance is allowed.**

**Roll bars may be used behind the driver's seat frame to frame tubing not to exceed 3" in diameter.**

**Drivers must not leave their cars unless told to do so by a track official and then only when the red flag has been displayed.**

**If you leave your vehicle, you will be disqualified immediately.**

**Drivers may manoeuvre forward or backward and must be hitting at all times. There will be no deliberate head-on collisions and any deliberate hitting of the driver's door may result in disqualification from that heat.**

**All cars must have brakes before each heat and the drivers must have control of their cars at all times**

**There must be at least a 6" hole in the hood in case of fire.**

**ELAGS:**

**RED = "STOP"**

**BLACK = "DISQUALIFIED"**

**GREEN = "GO"**